

## ADDERS

Adders have a stocky build with a short tail and a triangular head. They range in color from solid dark black to light brown with a darker zigzag dorsal pattern along their length. They have long hinged fangs that are hollow and fold back into the mouth when not in use.

### Superstitions

Adders are beasts of Morgath; hunting in silence and darkness, striking swiftly and killing without eating. An adder onboard a ship is a sign of impending doom. Eating an adder is the quickest way to gain Morgath's attention. The Fenlanders of eastern Kaldor use adders to kill criminals.

### Habitat & Hunting

Most adders rely on scent to find prey, and on sight to attack. They are rarely aggressive and hiss a warning before attacking.

Mating takes place in the spring. Between one and twenty live young are born 4 to 5 months later. The male does not stay with the female and the female will leave soon after the young are born. The young are born venomous and prey upon one another when no other food is available.

### Subspecies

The **HEATH ADDER** and **DEATH ADDER** are most frequently found in the heath and wetlands. The Death Adder is slightly darker in color than the Heath Adder and more deadly. The **HÄRNIC ADDER** is unique to Hårn. It is found mainly in the marshes by the Osel River.

**PARAMAN VIPERS** have stripes of a dark brown or black against a paler skin. They track by smell and heat and have bad eyesight. A **PARAMAN VIPER** rarely makes any noise, even when cornered. They are found in the Ilmen Marsh and in similar habitats throughout Lythia.

Native to Harbaal, the large **HARBAALESE RATTINGSNAKE** is popular in the arenas of the Thard valley. Many have escaped and are flourishing. The rattle is often dried and sold as an alchemical ingredient or musical instrument.



## ADDERS

<b>Habitat:</b>	Various
<b>Length:</b>	7-23 in (most adders) 2-8 ft (rattlingsnake)
<b>Weight:</b>	1.7-2.1 oz 4-36 lb (rattlingsnake)
<b>Diet:</b>	Carnivore
<b>Lifespan:</b>	20 years
<b>Cycle:</b>	Diurnal

### ATTRIBUTES

04 <sup>2</sup> STR	16 EYE <sup>1</sup>	02 INT	07 END
10 STA	10 HRG	01 AUR	12 MOV
12 AGL	16 SML	08 WIL	

### SKILLS

45 INITIATIVE	56 AWARENESS
40 CLIMBING	60 DODGE
70 STEALTH	55 BITE 3P <sup>2</sup>
50 TRACKING	40 INTIMIDATE

### VENOM

- Heath Adder: H3, 60 minutes
- Death Adder: H3, 30 minutes
- Hårnic Adder: H4, 90 minutes
- Paraman Viper: H3, 60 minutes
- Harbaalese Rattlingsnake: H3, 60 minutes

### ARMOUR

B1 E1 P0 F1	GAC 1
-------------	-------

### STRIKE LOCATIONS

01-15	Head
16-35	Neck
36-65	Thorax
66-85	Abdomen
86-00	Tail

1. Paraman Vipers are -13 on EYE
2. The Harbaalese Rattlingsnake has STR 06 and bites for 5P.

# SNAKES 4

## ASPS

Asps have long, slender bodies and smooth scales. Their head is covered with a large shield or hood that flares out from the neck. They tend to be darker on the back than ventrally. They can raise their head and neck, showing off their shield to make themselves look bigger.

Asps have two large hollow fangs, one on either side of their upper jaw. When they close their jaws the fangs fit in a grooved slot in the bottom jaw.

Asps are associated with Navehans; hooded and silent, quick to strike, they linger with the body, enjoying the victim's pain. Asp venom is popular with barbarian hunters. In Dalkesh, the black mamba is treasured for its smooth skin (which makes an excellent leather) and its meat.

### Habitat & Hunting

Asps rely on scent to find prey and sight to attack. Their bite is exceptionally debilitating. Asps are carnivorous, and will even eat other snakes. They prefer warmer habitats. They tend to rear up and sway before striking.

### Subspecies

The AZERYAN ASP lacks the broadened neck that is common to the asp family and has a pattern of dark stripes over a yellow-orange or grey skin, bisected at its dorsal line.

COBRAS come in various sizes. A few can spit venom up to 5 feet. Typically found east of the Gulf of Mafan, cobras occasionally travel west on ships and with caravans. They are popular among snake charmers.

Legends of the MAMBA, the largest asp in Anzeloria, haunt Hepekeria and Dalkesh as well. It is black or green in color. The tree-dwelling mamba pursues prey with great speed. It is the only snake to act aggressively and protect its young.

Typically striped in a dark color, the OSEL ASP and the GREY ASP are often confused. Like the cobra, the Osel Asp can spit its venom up to 5 feet. The Grey Asp is often found in the upper reaches of natural caverns and abandoned mines.



## ASP

**Habitat:** Various  
**Length:** 23-33"  
**Weight:** 2.4-3.2 oz  
**Diet:** Carnivore  
**Lifespan:** 20 years  
**Cycle:** Any

### ATTRIBUTES

04 STR 16 EYE 02 INT 06 END  
08 STA 08 HRG 01 AUR 11 MOV<sup>1</sup>  
11 AGL 16 SML 06 WIL

### SKILLS

40 INITIATIVE 52 AWARENESS  
45 BITE 3P 55 DODGE  
35 INTIMIDATE 45 SPITTING<sup>2</sup>  
56 STEALTH 75 SWIMMING<sup>3</sup>  
50 TRACKING

### VENOM

- Azeryan Asp: H3, 30 minutes
- Cobra: H3, 10 minutes
- Mamba: H2, 10 minutes
- Grey Asp: H2, 15 minutes
- Osel Asp: H2, 15 minutes

### ARMOUR

B1 E1 P0 F1 GAC 1

### STRIKE LOCATIONS

01-15 Head  
16-35 Neck  
36-65 Thorax  
66-85 Abdomen  
86-00 Tail

1. Mambas have a MOV of 16.
2. Cobras and the Osel Asp only.
3. Osel Asp only.