

VICTORY: BANANA WAR

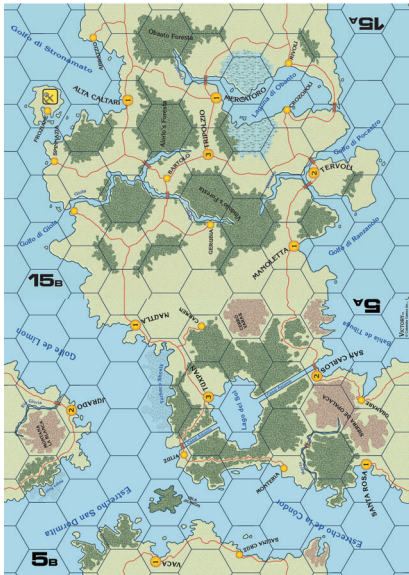
BY GLENN PRUITT

OVERVIEW

The Federation of Tuxpan (blue) has always relied on its naval superiority to guard the Antonio Canal. Recently dramatic unrest in the small city states surrounding the Federation has jeopardized the safety of the canal and even the nation itself. A new presidente has been elected and he promises to consolidate the region under his military authority. To the north, Obanto (red) has recently suffered a coup. The old royalist regime has been supplanted by a triumvirate of aggressive communists. The People's Republic of Obanto vow to liberate their neighbors in a sweeping military campaign. Caught in between, the independent city states have little hope in their home guard units, but they will fight until the bitter end.

GAME TURN LIMIT: 10

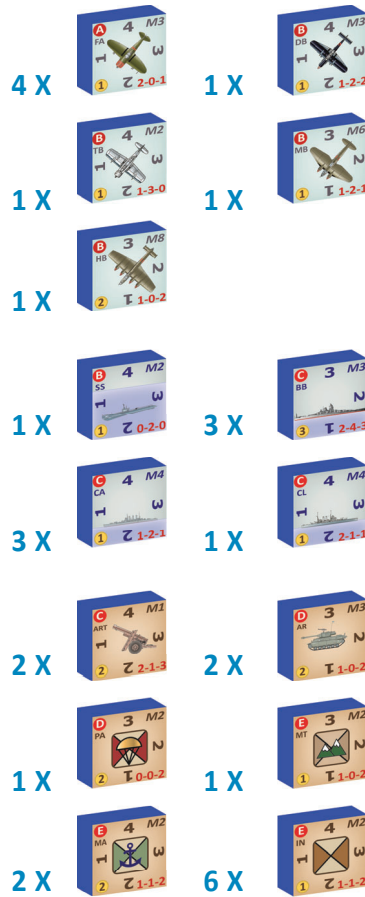
MAPS USED: 5,15



SETUP

Each player shall deploy 15 units from the force pool at full strength. Units may be placed in any friendly city or town. Each player shall also deploy one OPP Army factory, one OPP Navy factory, and also one OPP Air factory.

Force Pool: Federation of Tuxpan



Force Pool: People's Republic of Obanto



SPECIAL RULES

Deploy a full strength neutral infantry in each neutral city. Also deploy a full strength Artillery in Jurado and Tervoli. Neutral units do not rebuild during the production phase.

Players may only build units from their force pools. New units may only be built in controlled factories on your home map. Blue may only build on map 5 and red may only build on map 15.

At the end of the production phase each player shall roll a d6. On a 4-5, player may add a FA, DB, HB, SS, BB, CV, AR, AB, MA, or IN to the force pool. On a 6, they may add any unit (from unit types already available in the game), back in the force pool.

VICTORY

Determine the number of undestroyed factory production points controlled by the RED player at the end of turn 10. If the total is:

FACTORIES	LEVEL OF VICTORY
13 or more	Decisive Red Victory
10 to 12	Strategic Red Victory
8 or 9	Draw
6 or 7	Strategic Blue Victory
5 or less	Decisive Blue Victory