**Amazons**



Special Rule: Elite Training

It costs only 1 gold to build the first step for Guardian blocks and only 2 gold to build the first step for Chariot and Bowlyn blocks.

Signature Unit: Medusa

When a Medusa block damages another block in combat, for the rest of the current round of combat, the damaged block's Combat priority becomes D.  This ability does not affect castles.

Spells

* **Chariot Charge (1)**: Chariot units are A2 (A3 in desert terrain) for duration of battle.
* **The Furies (1)**: cast 8d6 @ F1. No targeting.
* **Vengeance (1)**: cast 3d6 @ F2. Targeting allowed.
* **Heroic Assault (2)**: all friendly units in Wizard’s hex fire *immediately* instead of on their normal turn.
* **Truestrike (2)**: cast 3d6 @ F3. Targeting allowed.
* **Beguile (3)**: one targeted *Chaos* unit switches sides for duration of battle and is then killed.

